# **Assessment rubric: Noughts and crosses**

| **Learner:** |  | **Teacher:** |  | **Date:** |  |
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|  | **Emerging [1]** | **Expected [2]** | **Exceeding [3]** | **Score** |
| --- | --- | --- | --- | --- |
| **Task completion** | * Provide instructions for the user * Place the current player’s piece to the board list * Display the new board with new piece | * Switch between players * Continue to play until a player wins * Reveal the winner | * Use validation checks for any winners |  |
| **Testing** | * Testing data has not been submitted | * Some tests have been carried out | * Thorough testing has taken place, including erroneous, boundary, and normal data testing |  |
| **Explorer Tasks** | * No explorer tasks have been attempted | * One explorer task has been attempted, but it is not complete | * At least one explorer task has been completed |  |
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| **Teacher feedback** |  |
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| **Learner response to feedback** |  |